

SONIC FEATURES! • COMIC STORIES! • SONIC NEWS!



ISSUE **11**

SONIC SUPER SPECIAL

FEATURING
AN **ALL-NEW**
COMIC STORY!

SONIC
COMIC ORIGINS

PLUS

SHATTERED WORLD!
SONIC'S PLANET IS ON
THE VERGE OF CHAOS
AND DESTRUCTION IN

SONIC
THE HEDGEHOG



SONIC SUPER SPECIAL

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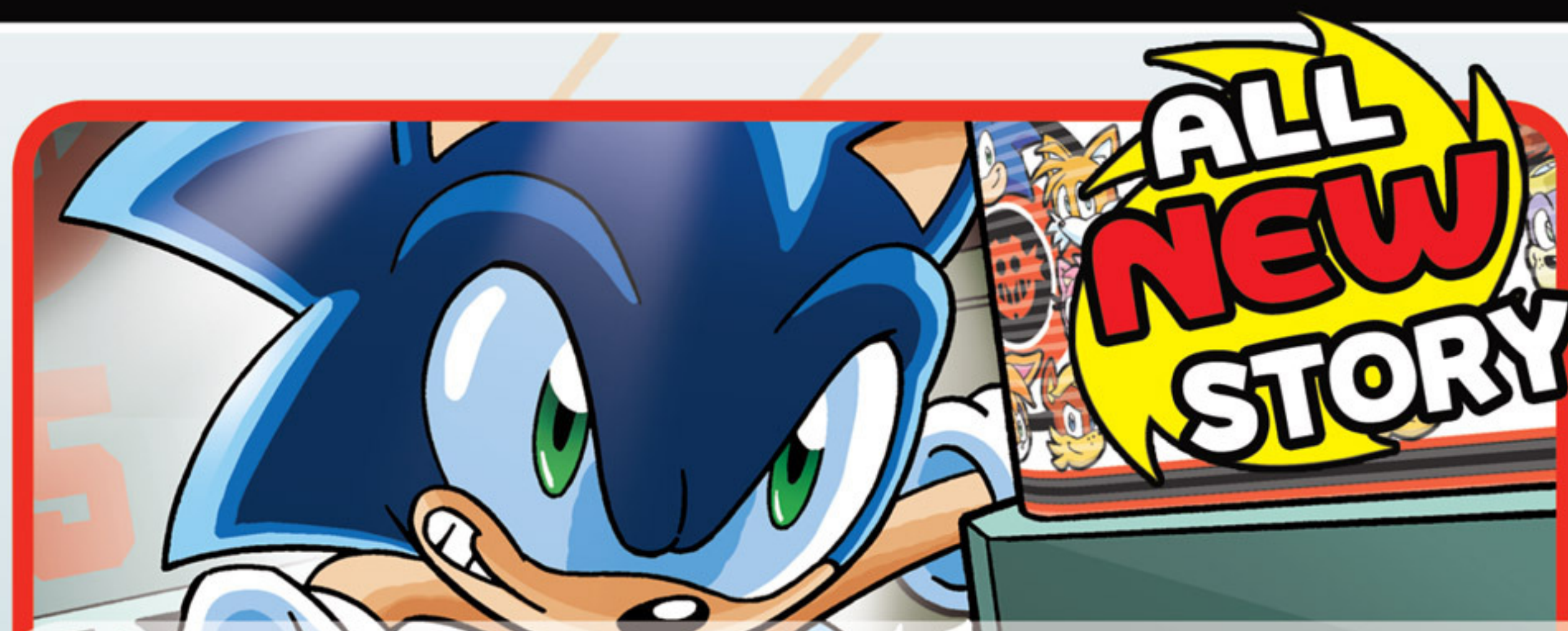
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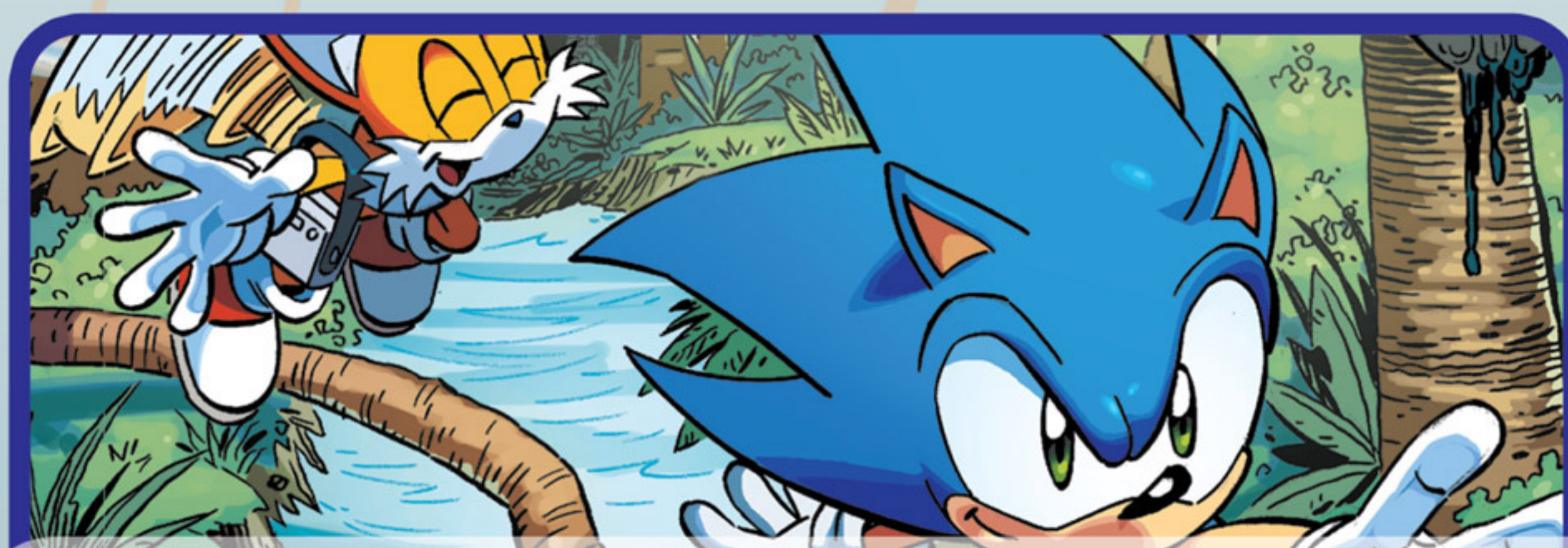
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10

SONIC COMIC ORIGINS

With an all-new reality comes an all-new history! Sally Acorn isn't only the fearless leader of the Freedom Fighters, she's a princess! From royalty to super-heroics, the adventure never stops!



18

COUNTDOWN TO CHAOS

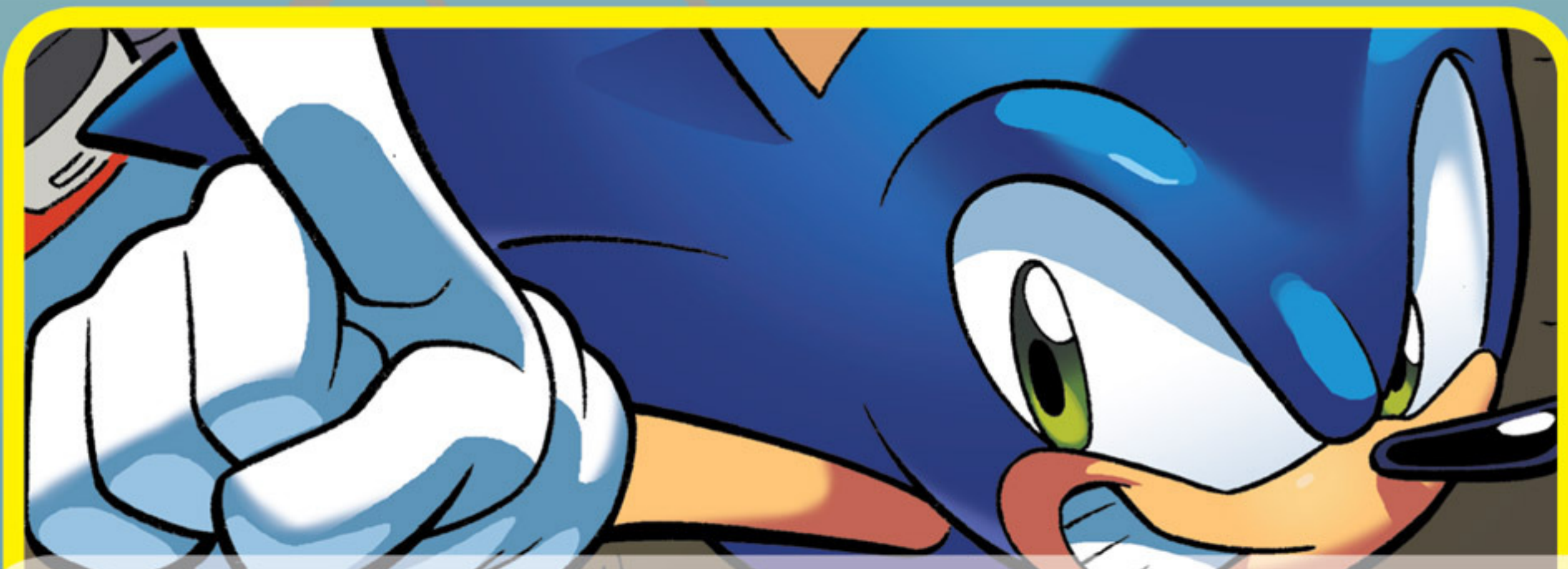
The Freedom Fighters have been separated! It's up to Sonic and Tails to gather them together again, restore the damaged A.I. Nicole, and find out what happened to their distorted reality!



62

THROUGH THE LOOKING GLASS

Silver the Hedgehog is ever determined to fix the ruined future he comes from. But when a mysterious new force brings him to an alternate dimension, his quest for justice is put on hold for an even greater purpose!



93

ALL OUT WAR

The fate of the world rests in the hands of two blue heroes! Sonic fights alongside the super fighting robot, Mega Man, to stop the evil plans of the devious Drs. Eggman and Wily, who are about destroy all of time and space!

SONIC SUPER SPECIAL

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SONIC SUPER SPECIAL MAGAZINE

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SONIC GRAMS PRESENTS



HEY KIDS!

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MAMARONECK NY 10543-0419

YOU CAN ALSO WRITE

IN VIA E-MAIL: SONIC@ARCHIECOMICS.COM

LETTERS

Hey guys and gals! We have a real treat for you with the all-new Sonic Comic Origins story! It's a bold new direction for the comic – and that means an exciting new past! Who are the Freedom Fighters? Where did they come from? How did they join Sonic? All will be revealed in SONIC COMIC ORIGINS, Sally – The Exiled Leader! In addition we have a whole slew of news features, comic stories, pin-ups and more! Now it's on to one of my favorites: the letters column awaits!

This Super Special letters column is dedicated to a very special girl who has held Sonic close to her heart for a very long time. She asked if she could share her story with the rest of the Sonic Comic community, to let them know how Sonic has helped her in her life.

Sonic The Hedgehog: My Hero

Everyone has heroes. Someone they look up to or someone who influenced them in their life. My hero is: Sonic The Hedgehog. What makes Sonic so awesome to me?

Back in 1993, I was given a 50/50 chance that I would live after doctors at my local hospital discovered a benign brain tumor after I began

to get very sick. The choice was mine. I could risk my life to have the surgery, or take an even bigger chance and not have it at all. There was a slight chance I could have the surgery and be ok. But at the time the tumor was found, it was very close to spreading through my whole body and being potentially fatal. The doctors let me make the choice to have the surgery. Not them, not my parents, only me. So I did. I had the surgery and it was a success! More of a success: there was no more tumor! They got it all out! After my surgery, I still had my memory and could answer everything the doctor asked. I could feel, I could smell, taste, see, hear & touch. The doctors proclaimed me a miracle child! I couldn't be any happier.

SUPER SPECIAL DELIVERY

But my happiness wasn't to last. I had to learn to walk again. I had to learn everything again I learned as a baby, and it was a nightmare. But the worst nightmare came when I had to go back to school. I was bullied, badly. I had trouble walking & my coordination skills were terrible, but that was part of my recovery and kids in school refused to understand.

When my doctors noticed my poor hand-eye coordination skills and heard about my getting bullied; they suggested my parents get me something to work on my skills at home & distract me. But what? What could improve my coordination or help me with bullies, or boost my self esteem? I didn't know anything that could help me.

One day, I didn't want to go to school because I was scared of the bullies so I went shopping with my parents. I liked to go to the electronic section to see the TVs, and computers. But this time something caught my eye. A shiny black gaming system called Sega Genesis. When I looked up on the TV to see what game was on, it was Sonic the Hedgehog. What a strange but fun looking character, I thought. VERY different from any other game I played. When I first held the controller I had a difficulty holding it and hitting the buttons. But I was really enjoying the game even though I wasn't good at it. My dad bought it for me because he said I looked very happy. Soon, something else made me happy: I discovered the TV shows of Sonic The Hedgehog! Then I discovered the comics and how happy they made me! When I was in school being bullied, I read my comics. Even when the bullies made me cry, I didn't cry too long. I knew when I got home Sonic was there for me! I had the comics, the TV show & the games. I recovered much faster & I have Sonic to thank for that. Even though bullies made fun of me more when they found out about Sonic The Hedgehog in my life, I didn't care. I hear so many sad stories of kids who are bullied, with heartbreaking results.

To me Sonic is more than just some cute, blue video game I fell in love with back in 1993. He was my friend when nobody else was. He made me laugh whenever I was sad, or had a bad day in school. He gave me confidence in myself when

bullies brought me down for being disabled. He's my hero, and still is and forever will be!

Lizzy S., in love with Sonic since '93

Thanks for sharing your story with us, Lizzy. We are so happy that Sonic was there for you during the hardest times. It's important to find something in your life that makes you happy and hold on to it. We're glad we were able to play a part in your journey and are honored to have you as a Sonic fan!

**Best,
the Archie Sonic comic team**

Thanks for listening, folks! See all you super special fans next letters column! Until then, write to us at Super Special Delivery to get your letter in the Sonic Super Special!



SUPER SHOUT-OUTS

"Thank you for everything over the years, giving us great comic books and great stories and keeping the character alive and well!"

~Adam "Glitch" S.

sent to Sonic@ArchieComics.com

"I'm a BIG fan of the Sega games and your Sonic comics! In the Super Special that featured Sonic Lost World I saw the digital forms of the new Freedom Fighters. It would be cool if Sega made a game out of them!"

~Tristan L.

from Canada

"The new direction is really starting to grow on me. Can't wait to see what happens next."

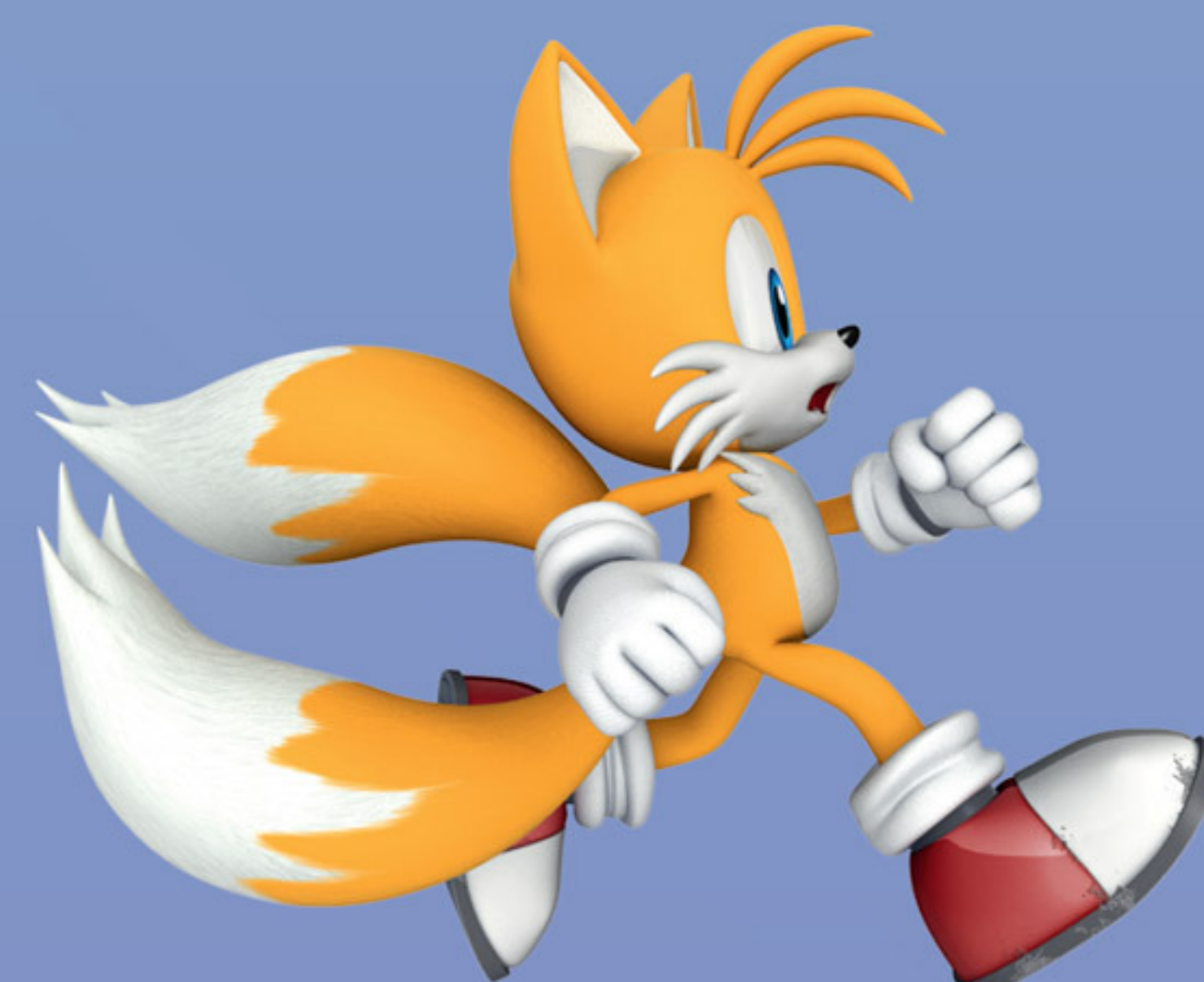
~Nic.

from Oklahoma

"You guys are doing a great job, and I hope that you continue to provide great stories for years to come!"

~Alexander G.

sent to Sonic@ArchieComics.com



SONIC SUPER SPECIAL

NEWS FLASH

WAVES OF CHANGE



Sonic has traveled the world, climbed great heights, and seen many marvels – all at super-sonic speed! But there’s one domain the Blue Blur hasn’t explored: the open ocean! Why hasn’t our heroic hedgehog delved into the realm as cool and blue as he is? Probably because he can’t swim!

But all of that will be a thing of the past after “Waves of Change,” Sonic’s next grand adventure! The hunt for the Chaos Emeralds and Gaia Temples has brought him to the shores of the undersea city of Meropis.

Sonic comic artist Ben Bates will be providing the cover art for *Waves of Change* in *Sonic the Hedgehog* issues 260-263!



TOP 5 WATER LEVELS

Sonic writer, Ian Flynn, has selected his top five favorite water levels in Sonic video game history in honor of the Waves of Change story!



Mysterious Gaia creatures emerge from the center of Sonic's world! Be on the lookout for these new enemies throughout the Waves of Change story!

Sonic's already met cats, bats, bees, echidnas and crocodiles – but now he's meeting a whole ocean's worth of new species!

Deep beneath the waves is the priestess Coral. It's her duty to protect the city and look after the chao in the sacred temple grounds. But the pressure is on her as one crisis after another arrives – the latest being the scourge of Dark Gaia monsters! If only there was a super cool, super fast hero who could help out – OH WAIT!

So pack your snorkel and dive in with Sonic as he meets brand new characters, visits brand new locations, and discovers magic and mysteries galore! Uncover the secret to what's keeping the oceans functioning during the Shattered World Crisis! And you'll never believe who shows up for an epic team-up! "Waves of Change" begins with Sonic the Hedgehog #260! ■

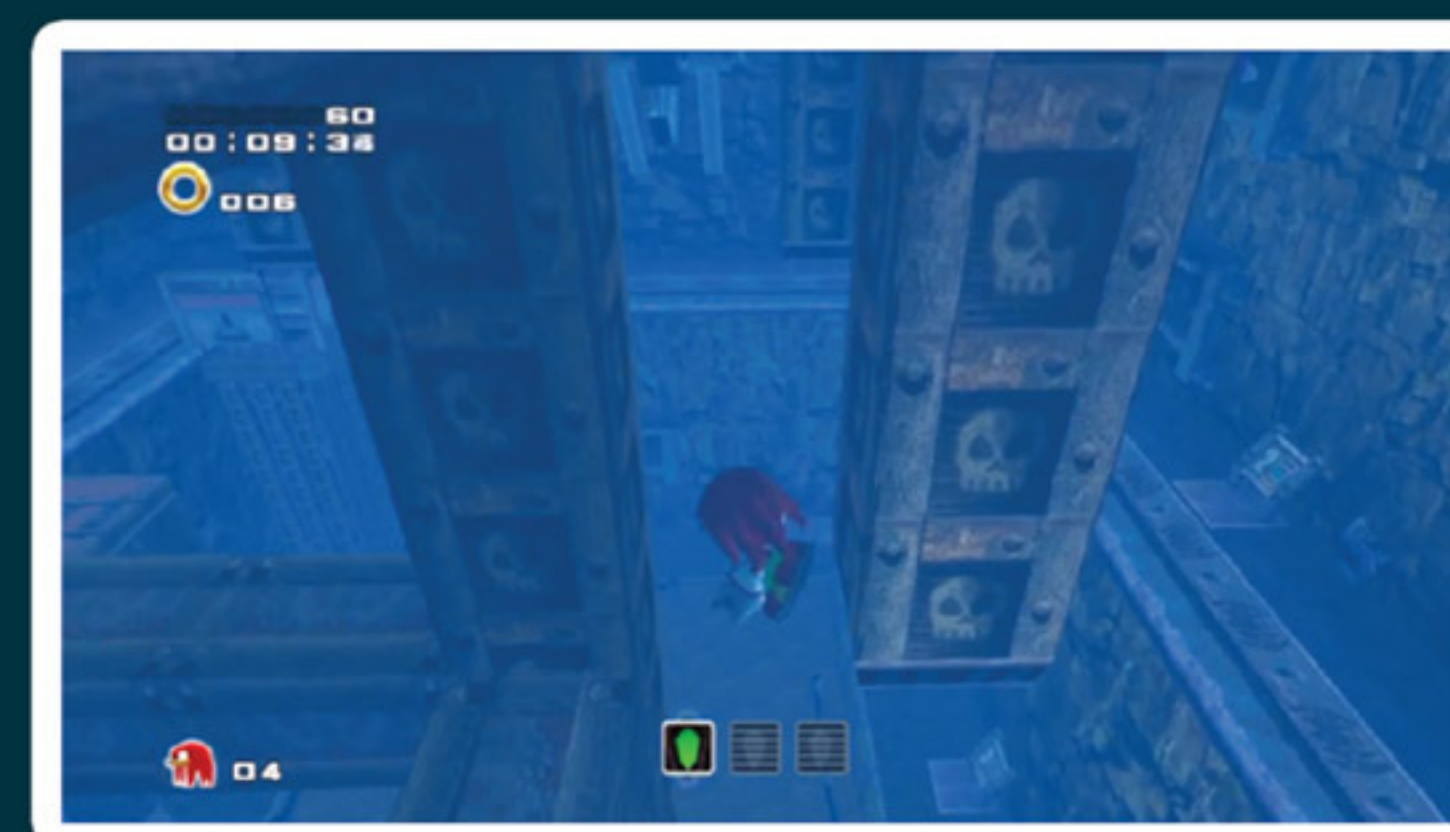
LABYRINTH ZONE (Sonic the Hedgehog)



The very first water level – and the stuff nightmares were born from! Here is where Sonic first heard that panic-inducing countdown music. Where are those air bubbles?!

AQUATIC MINE (Sonic Adventure 2)

Knuckles takes a ride to Aquatic Mine. Once it was a coal pit, now it's a water-ride. Control the water levels and explore the haunted pit. The hidden Air Necklace makes it easy – if you can survive long enough to reach it!



LAKE ROCKY (Tails Adventure)



With his Sea Fox armed to the teeth, Tails sets about navigating the sunken interior of Cocoa Island to oust the invading Battle Bird Armada! With a myriad of weapons and omni-directional control, Tails proves to be a master of the waves!

AQUARIUM PARK (Sonic Colors)

An entire theme park planet devoted to underwater splendor! Sonic dives right in, able to "swim" for the first time with unlimited jumping while submerged! And if that's too slow going for you, grab a Yellow Drill Wisp and torpedo your way to victory!



HYDRO CITY ZONE (STH 3 & Knuckles)

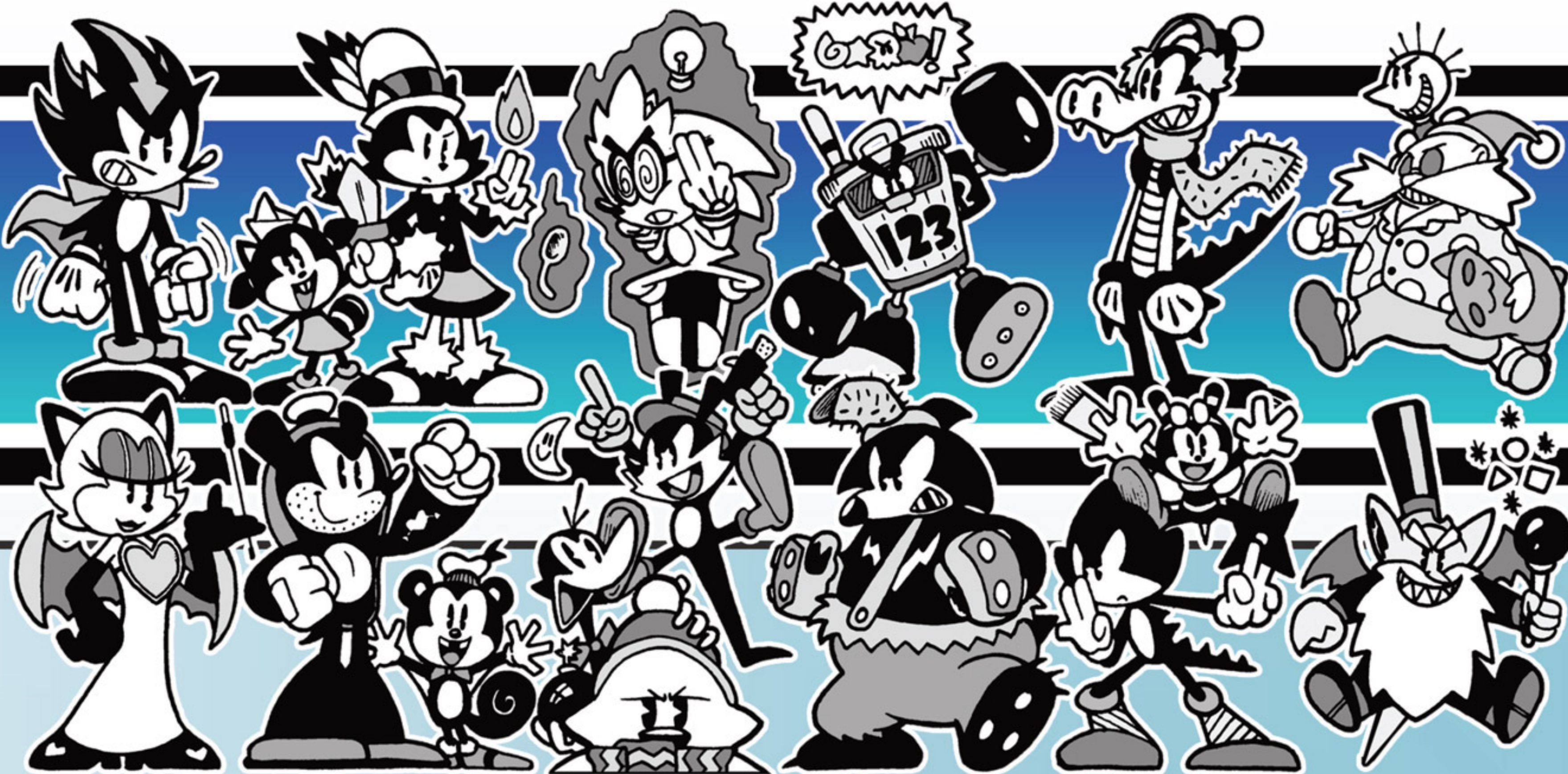


Is it "Hydro City" or "Hydrocity"? The debate has spanned the ages! But one thing's for sure: from the kickin' soundtrack to the first time Sonic could run on water, this is the best of the water stages!



SONIC SUPER SPECIAL

PRESENTS: THE GRAPHIC NOVEL SPECTACULAR



Welcome, Sonic fans young and old! Jonathan "WB" Gray, your Sonic Off-Panel artist (and temporary writer at the moment) here! The Archie Sonic Team has seen fit to give me my own column (THE FOOLS! MWAHAHAHA!!!) where I can discuss random topics with you guys and be "YOUR MAN ON THE INSIDE!"

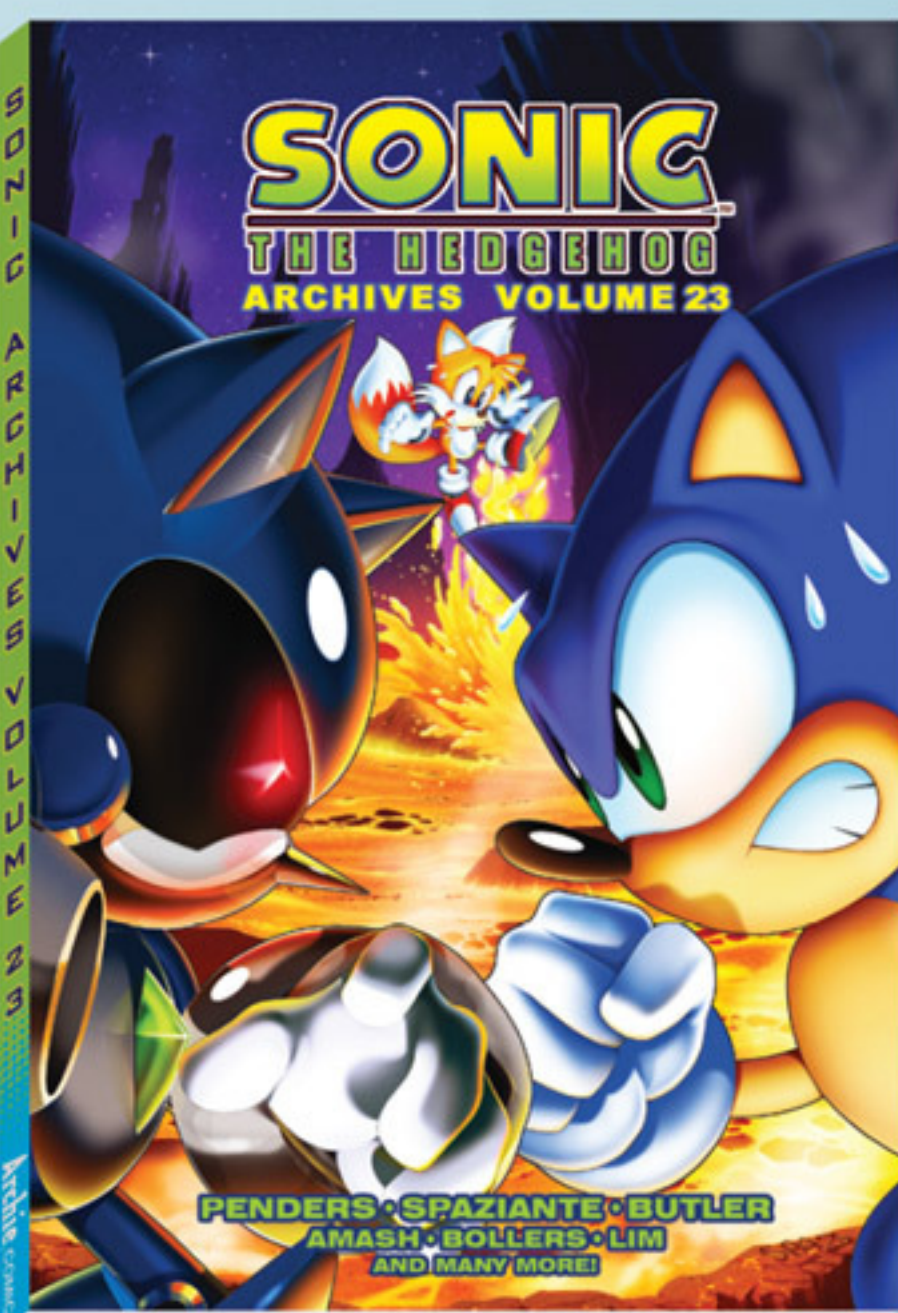


Sonic Universe -- Vol. 7: The Silver Saga
Releases -- 03/19/14 \$11.99 US/\$13.99 CAN

Silver the Hedgehog lives in a far future trapped in constant flux! But no matter how time changes itself -- *all roads* lead to *him*! Now, an invasion from an alternate world on its dying breath has led our hero to an *all-powerful enemy* and his greatest adventure! Featuring a *new, previously unprinted epilogue*!

Sonic the Hedgehog Archives -- Vol. 23
Releases -- 04/02/14 \$7.99 US/\$8.99 CAN

Sonic Adventure may have come to an end, but new threats await both **Sonic** and **Knuckles**! While Sonic and company deal with **Silver Sonic Mk.II** and a deadly, now-sentient **Metal Sonic**, Knuckles contends with troublesome invaders from a pocket universe! Can our heroes make it out of their predicaments alive?



'Sup, y'all! As I type this column, we are officially one day past the inaugural announcement of the upcoming **Sonic Boom** game and TV series! By the time this magazine hits the shelves a lot more info will be known and dissected about it, but so far it's looking great. I'm very excited for the many new prospects it might bring!

In the meantime, while a new beginning has started for one Sonic sub-franchise, another new beginning is being chronicled for your comics as we speak! That would be the "**Sonic Comic Origins**" project (SCO)!

A new universe needs a fresh start; one that's easily accessible by fans both old and new while respecting the greatest aspects of what came before it. SCO's goal is to present **brand new origins** for **Sonic**, **Tails**, the **Freedom Fighters** and **all your favorite game and comic characters** in regards to **your new universe**! In addition, the SCO project is ongoing! So while you read the continuing monthly adventures of Sonic and company in **Sonic the Hedgehog** and **Sonic Universe**, you can also read fresh, new Sonic spins on old friends in **Sonic Super Special Magazine** and **Sonic Super Digest**, which will be home to the ongoing SCO sub-series!

SCO: Part One, titled "**Sally -- The Exiled Leader**" begins this very issue while SCO: Part Two, titled "**Rotor -- The Exiled Inventor**" continues in **Sonic Super Digest #7**! We hope you enjoy the new universe and look forward to delving into the new world of your Sonic comics even more! :)



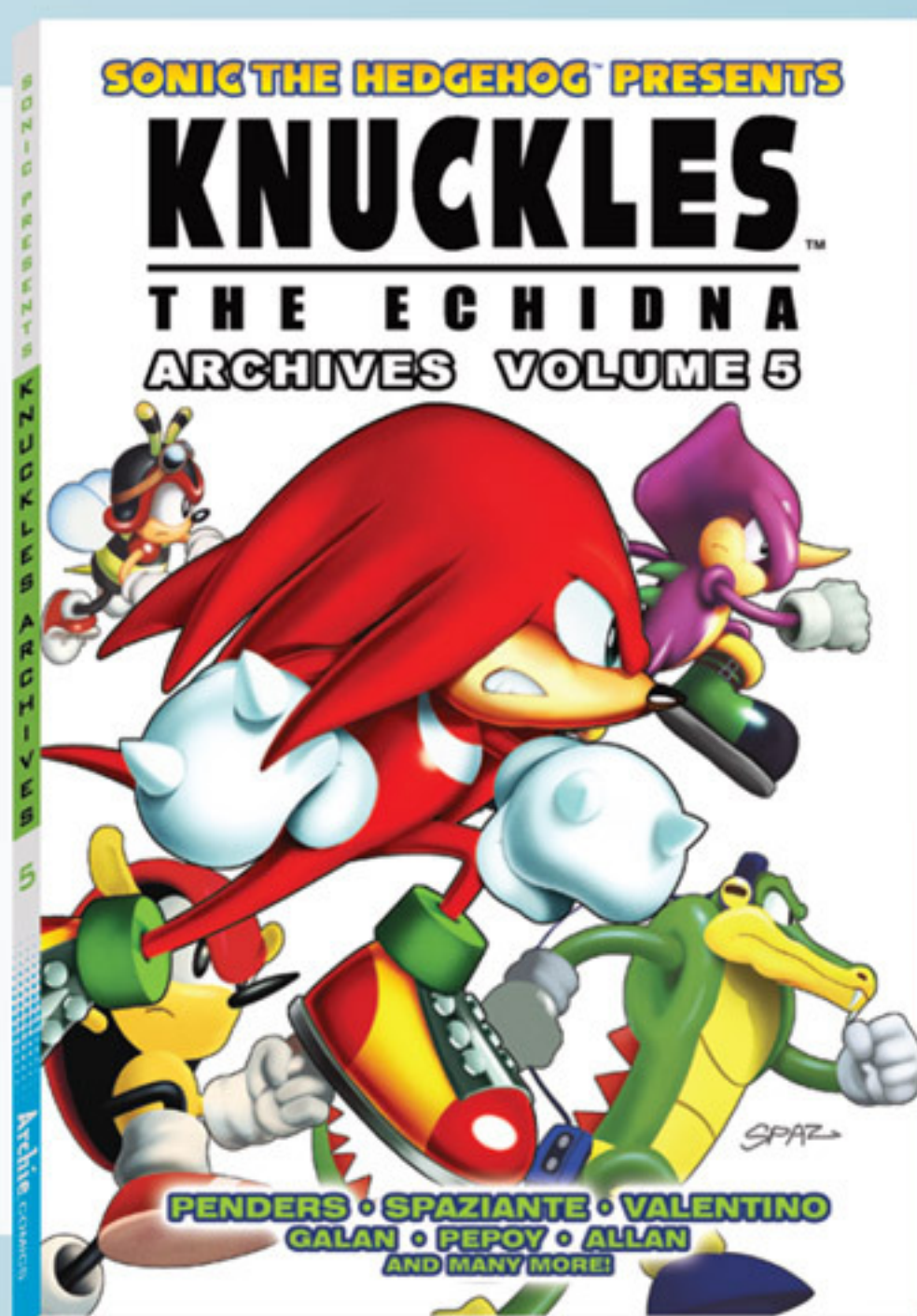
Sonic / Mega Man™: Worlds Collide -- Vol. 3
Releases -- 04/23/2014 \$11.99 US/\$13.99 CAN

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The conclusion to the *greatest crossover* event of the year: **Sonic** and **Mega Man™** must contend with the **Egg-Wily Machine X** and the new **Super Genesis Wave**! It's *all out war* as the deadly doctors unleash **EVERY ROBOT MASTER CREATED** on our heroes! It's an ending that will change *everything* forever...

STH Presents: Knuckles Archives -- Vol. 5
Releases -- 05/07/2014 \$9.99 US/\$10.99 CAN

In the penultimate issue of Knuckles Archives, **Knuckles** and the **Chaotix** must contend with enemies who seek to corrupt and destroy from within, confronting a long-lost ghost from his clouded past, and the single most terrifying, horrifying thing that he and his pals could *ever* face -- *his first date*!



DUB'S TRIVIA CORNER!

Long ago, **Ian Flynn** (current Sonic writer) provided a brand-new "extended epilogue" of **The Silver Saga** to readers of the Archie Sonic character blogs! It's never been re-released until now! Check out the story in print for the first time in Vol. 7 of Sonic Universe!

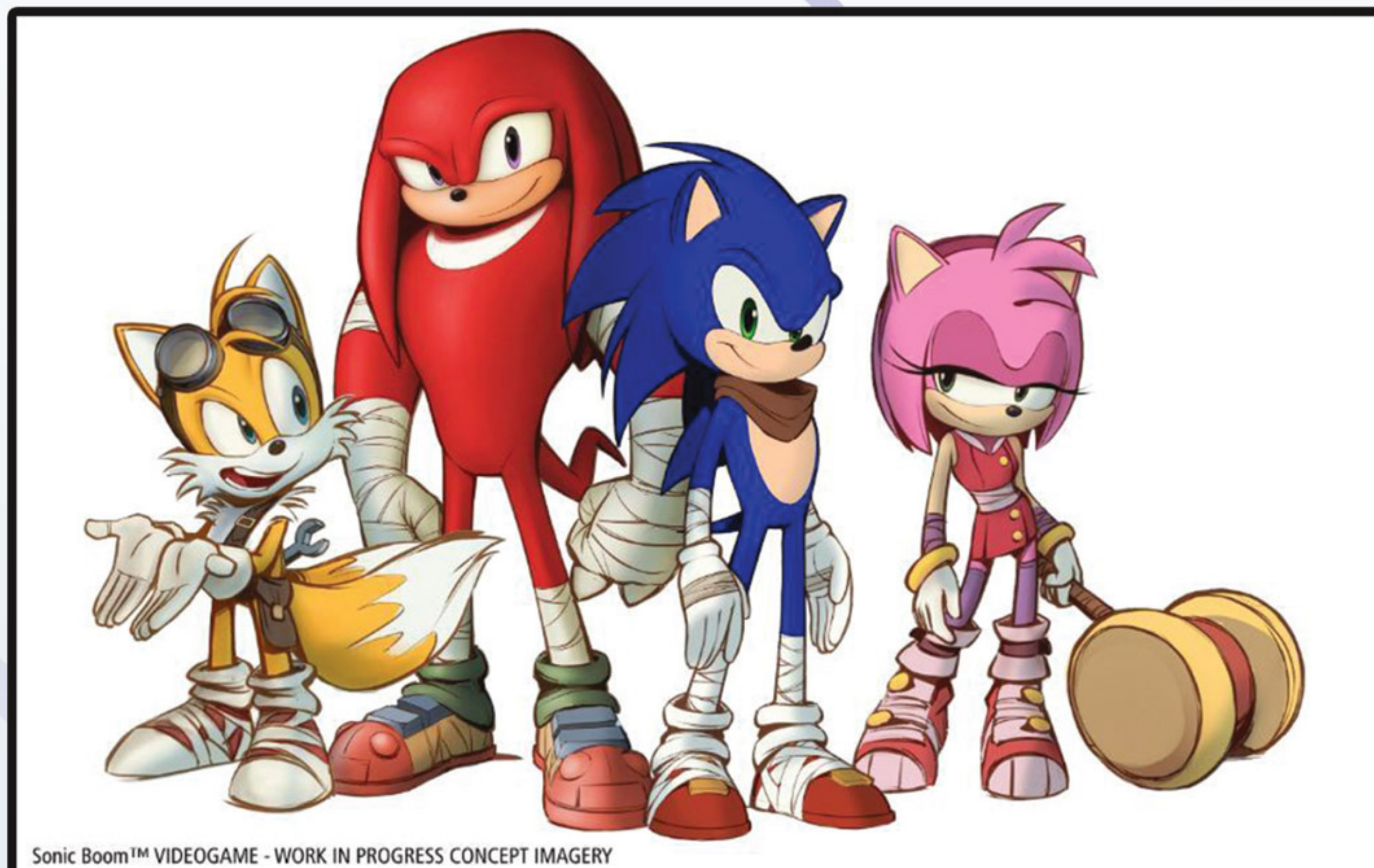
See ya later, gang!



- Jon Gray! ☺



SONIC BOOM™



Sonic Boom™ VIDEOGAME - WORK IN PROGRESS CONCEPT IMAGERY

The newest branch of the Sonic franchise, titled **Sonic Boom**, features an all-new look for an all-new kind of Sonic adventure!

The Freedom Fighters aren't the only ones getting a design tweak this year, Sega's newest branch of the Sonic franchise, *Sonic Boom*, features Sonic and friends in a whole new way! Each character has been modified to fit their personalities: Sonic is the speedy, cool dude with attitude, Tails is the genius mechanic, Amy is the action acrobat, and Knuckles is clearly the muscle of the team. While the changes are different from anything seen before, at its core, Sonic Boom still maintains the iconic traits that make the Sonic universe the Sonic universe.

NEW TV SHOW!

Sonic Boom is headed to Cartoon Network this fall! This is the Blue Blur's first CG animated series ever and the fifth television show in the franchise's 20+ year history!



© SEGA/Ouido

NEW VIDEO GAME!



As a prelude to the TV show, *Sonic Boom* the video game will be released later this year on the Nintendo Wii U and Nintendo 3DS!

COLLECTOR COVER SNEAK PREVIEW!

WHAT'S A COLLECTOR COVER?

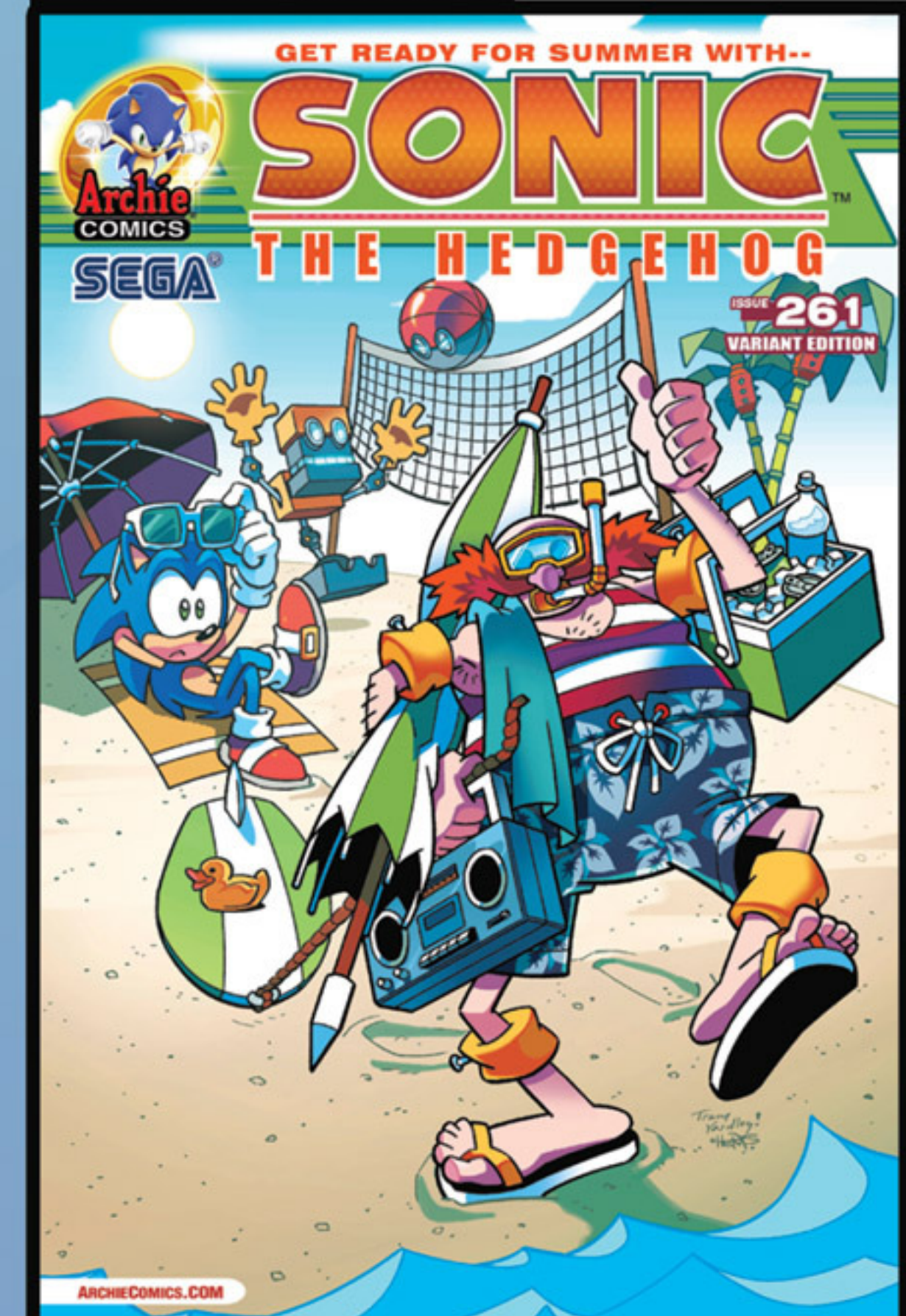
A COLLECTOR COVER (OR "VARIANT COVER") IS A UNIQUE COVER EXCLUSIVELY AVAILABLE AT COMIC BOOK SHOPS, START YOUR COLLECTION TODAY!

SONIC #260



ON SALE MAY 14TH, 2014
ART BY EVAN STANLEY

SONIC #261



ON SALE JUNE 11TH, 2014
ART BY TRACY YARDLEY & MATT HERMS

SONIC #262



ON SALE JULY 9TH, 2014
ART BY T. REX

SONIC SUPER SPECIAL COMIC FEATURE!

ORIGINS OF THE FREEDOM FIGHTERS

PREVIOUSLY...

SONIC THE HEDGEHOG AND HIS PALS ARE THE ONLY FORCE ABLE TO STAND UP TO THE EVIL SCIENTIST DR. EGGMAN!

WHILE SONIC AND THE FREEDOM FIGHTERS MAY BE VETERAN HEROES NOW, THEIR LIFESTYLE OF PERFORMING SUPER HEROICS WAS NOT SOMETHING THEY WERE SIMPLY BORN INTO.

FOR TEAM LEADER SALLY ACORN, THE JOURNEY TO FORM THE FREEDOM FIGHTERS WAS A PATH THAT SHE AND HER FRIENDS FOUND FOR THEMSELVES. LITTLE DID THEY KNOW THAT THEIR LIVES WOULD CHANGE FOREVER...



DID YOU KNOW...

The Sonic Comic Origins illustrates the histories of the main team of Freedom Fighters from the current comic universe. The “new” memories that our heroes have experienced since Sonic the Hedgehog issue 252 are directly linked to the stories told in Sonic Comic Origins!

SONIC

COMIC ORIGINS



TROUBLE RISES FROM THE DEEP!



WAVES OF CHANGE

ONLY IN

SONIC

THE HEDGEHOG

ISSUES 260-263 DIVE INTO THE ADVENTURE
WITH 4 COVERS BY BEN BATES



THE UNDERSEA ADVENTURE MAKES ITS SPLASHING DEBUT THIS MAY!

SONIC SUPER SPECIAL COMIC FEATURE!

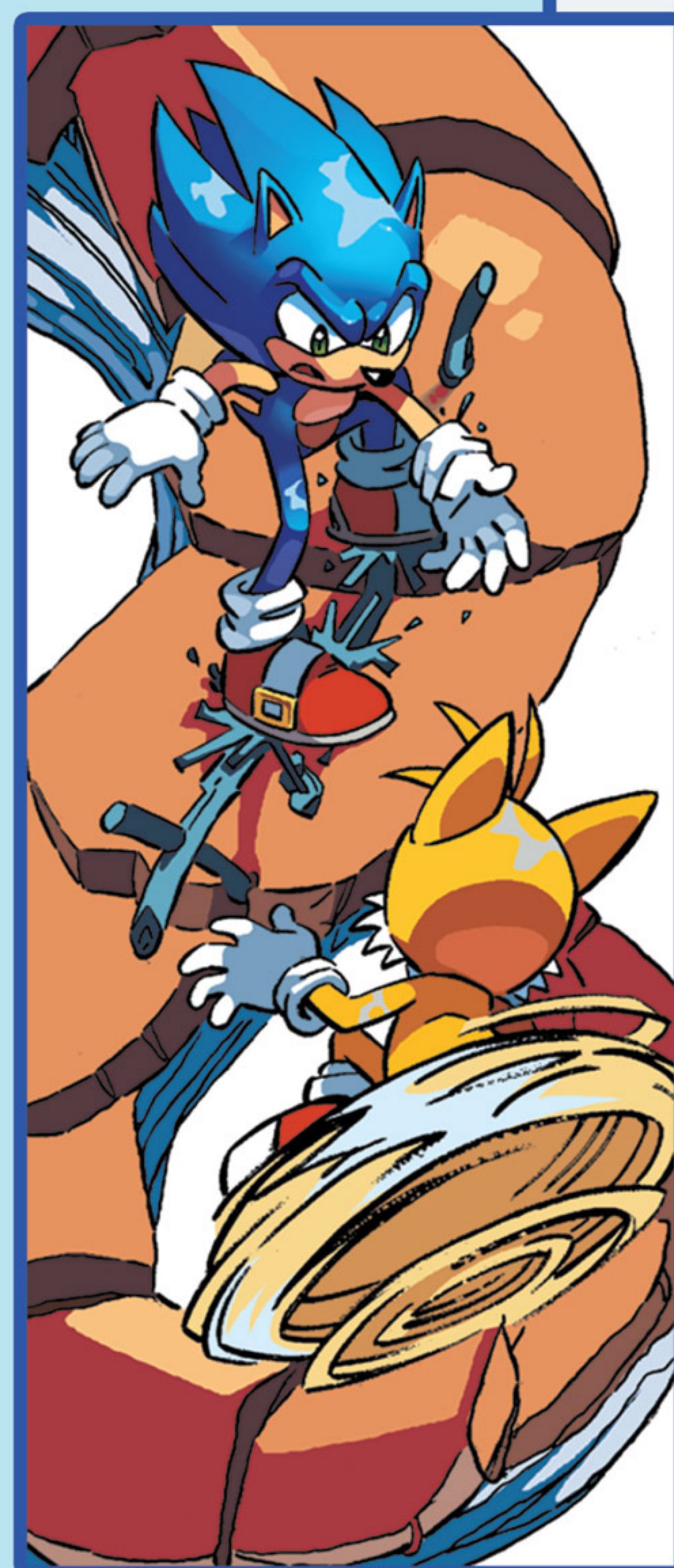
A WHOLE NEW WORLD

PREVIOUSLY...

AFTER FOILING DR. EGGMAN'S PLANS, BOTH SONIC AND EGGMAN WOKE UP BACK IN THEIR HOME WORLD, BUT WITH **NEW MEMORIES** -- AND A **NEW PAST**, ALTERED BY THE REALITY-WARPING **GENESIS WAVE**!

BUT THE ARTIFICIAL INTELLIGENCE KNOWN AS **NICOLE** MAY HOLD THE KEY TO WHAT HAS HAPPENED, AND BY INTERACTING WITH THE HEROIC **FREEDOM FIGHTERS** SHE MAY BE ABLE TO "**DE-FRAGMENT**" THIS NEW WORLD FROM THE OLD ONE, PIECE BY PIECE.

NOW IT'S UP TO **SONIC AND TAILS** TO PUT THE TEAM BACK TOGETHER, RESTORE NICOLE, AND FIND OUT JUST WHAT HAPPENED **TO THEIR WORLD...**



DID YOU KNOW...

The Countdown to Chaos (CDTC) storyline features 4 connecting covers that create one giant sequence! CDTC is also the first story arc to take place in the new Sonic Comic Universe! For a complete guide to all the ins and outs of this new world, check out Sonic Super Special Magazine #10!





COUNTDOWN TO CHAOS!

BONUS PIN-UP!

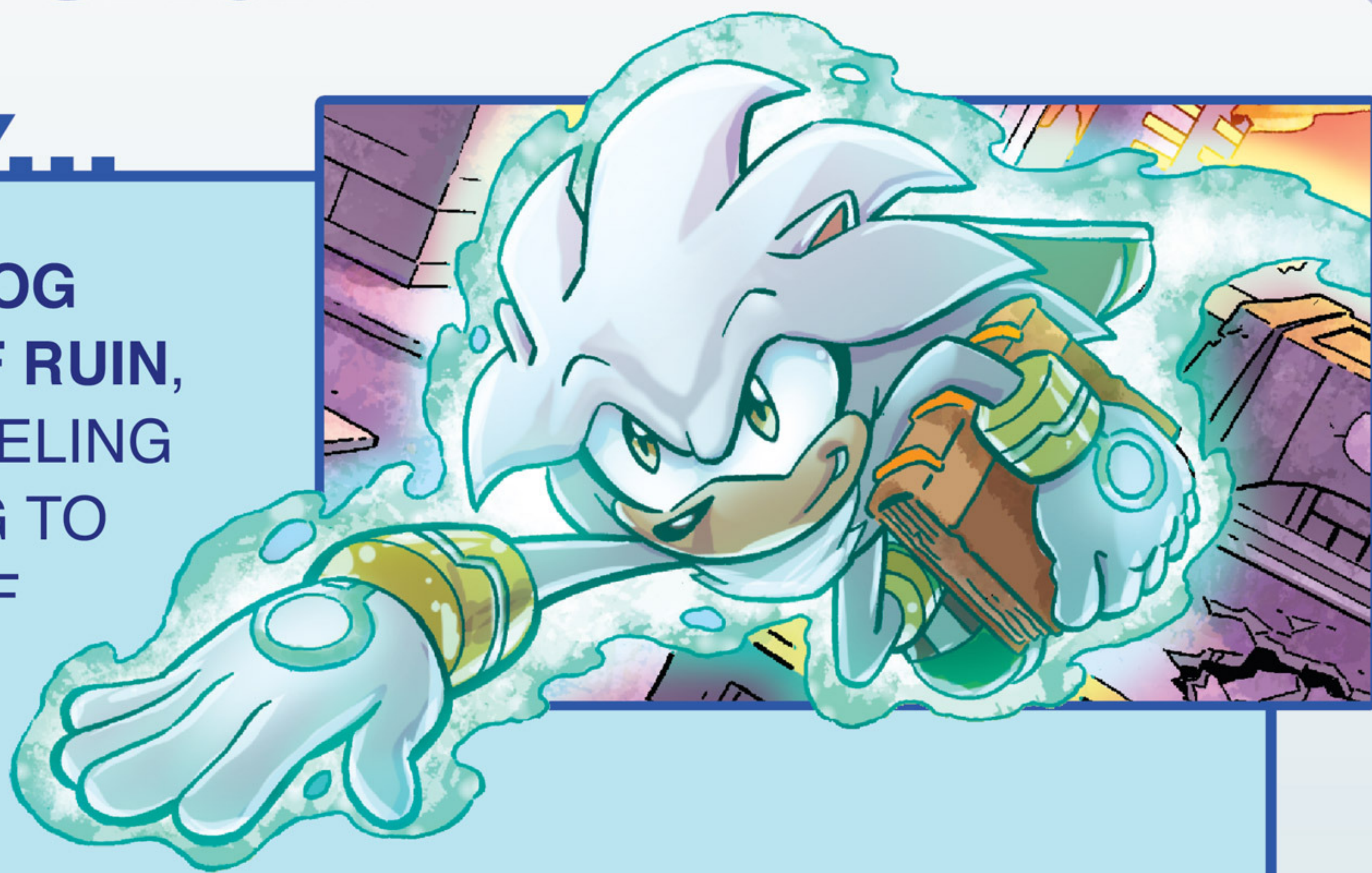
SONIC SUPER SPECIAL

GRAPHIC NOVEL PREVIEW:

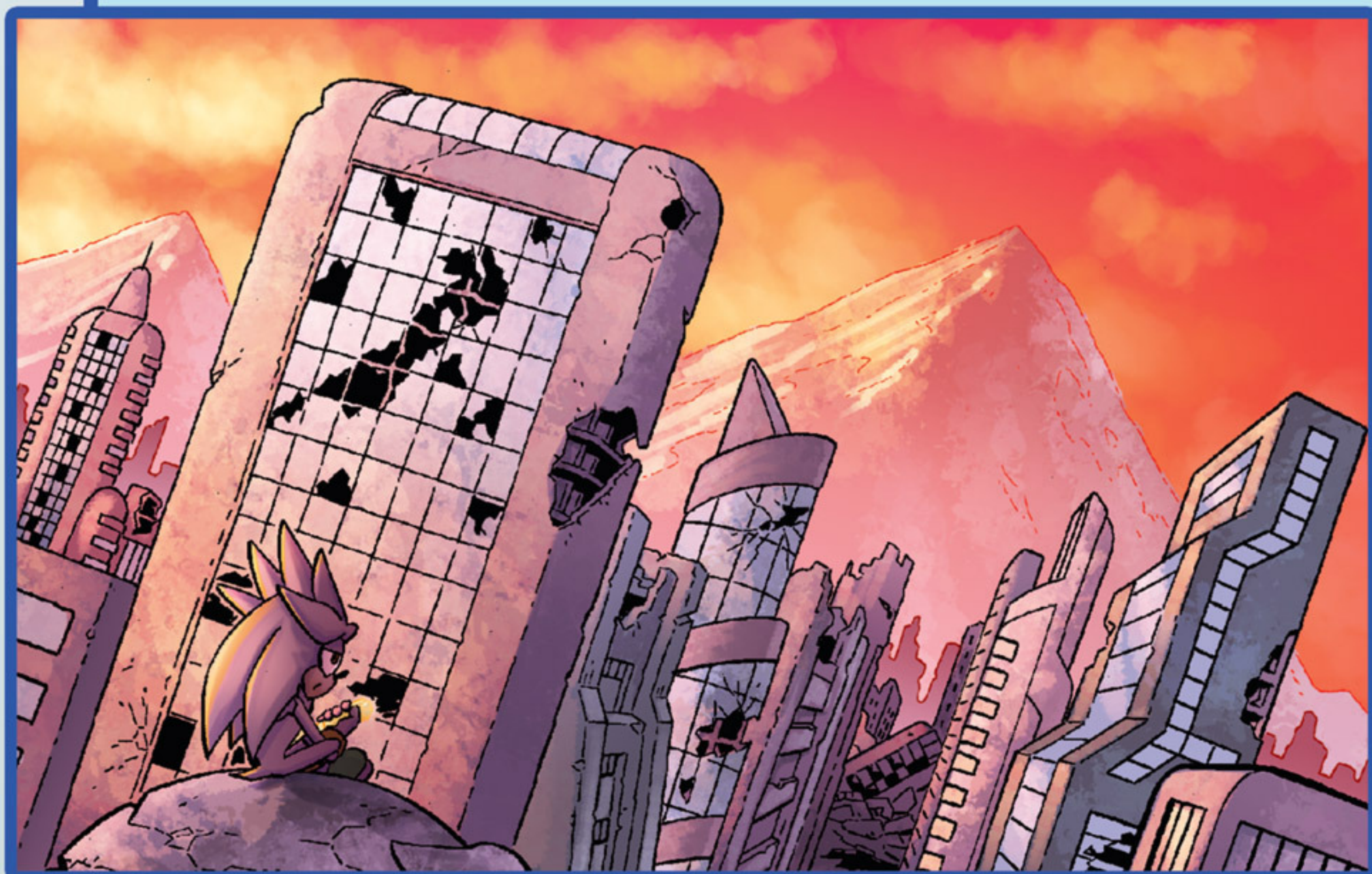
THE SILVER SAGA

PREVIOUSLY...

SILVER THE HEDGEHOG LIVES IN A WORLD OF RUIN, AND HE'S BEEN TRAVELING TO THE **PAST**, TRYING TO CHANGE THE **FATE** OF HIS TIME.



UNFORTUNATELY, SILVER HASN'T MADE VERY MUCH PROGRESS IN HIS **QUEST**. EACH TRIP TO THE PAST ALTERS HIS **FUTURE** EVER SO SLIGHTLY, BUT THE RUINS REMAIN. STILL, HE HOLDS HOPE THAT ONE DAY, HE WILL **SAVE HIS WORLD**.



SILVER'S QUEST IS NOW ABOUT TO TAKE A MUCH **DARKER** TURN THAN HE EVER ANTICIPATED, FOR HIS WORLD IS NOT THE ONLY ONE IN **DANGER...**



DID YOU KNOW...

Because the Silver Saga takes place in an alternate dimension, alternate versions of some well-known Sonic comic characters make appearances. There are even more familiar faces in the army of Prelates, although those are a bit harder to identify. See if you can find them all!

II GAIA TEMPLE TACTICS II

The Shattered World Crisis is upon us, and it's up to Sonic and the Freedom Fighters to make things right! Thanks to Prof. Pickle our heroes have an idea of what they need to do. Unfortunately, so does Dr. Eggman!

Hidden throughout the world are the seven Gaia Temples – ancient constructs meant to help restore the world. To power all seven temples you need the energies of the seven Chaos Emeralds. So now the hunt is on for emeralds and temples!

But it won't be easy. Tracking down the Chaos Emeralds isn't a simple job, and that's when the world is in one piece! And it will only get harder as Dr. Eggman brings all of his resources to find the emeralds and temples first!



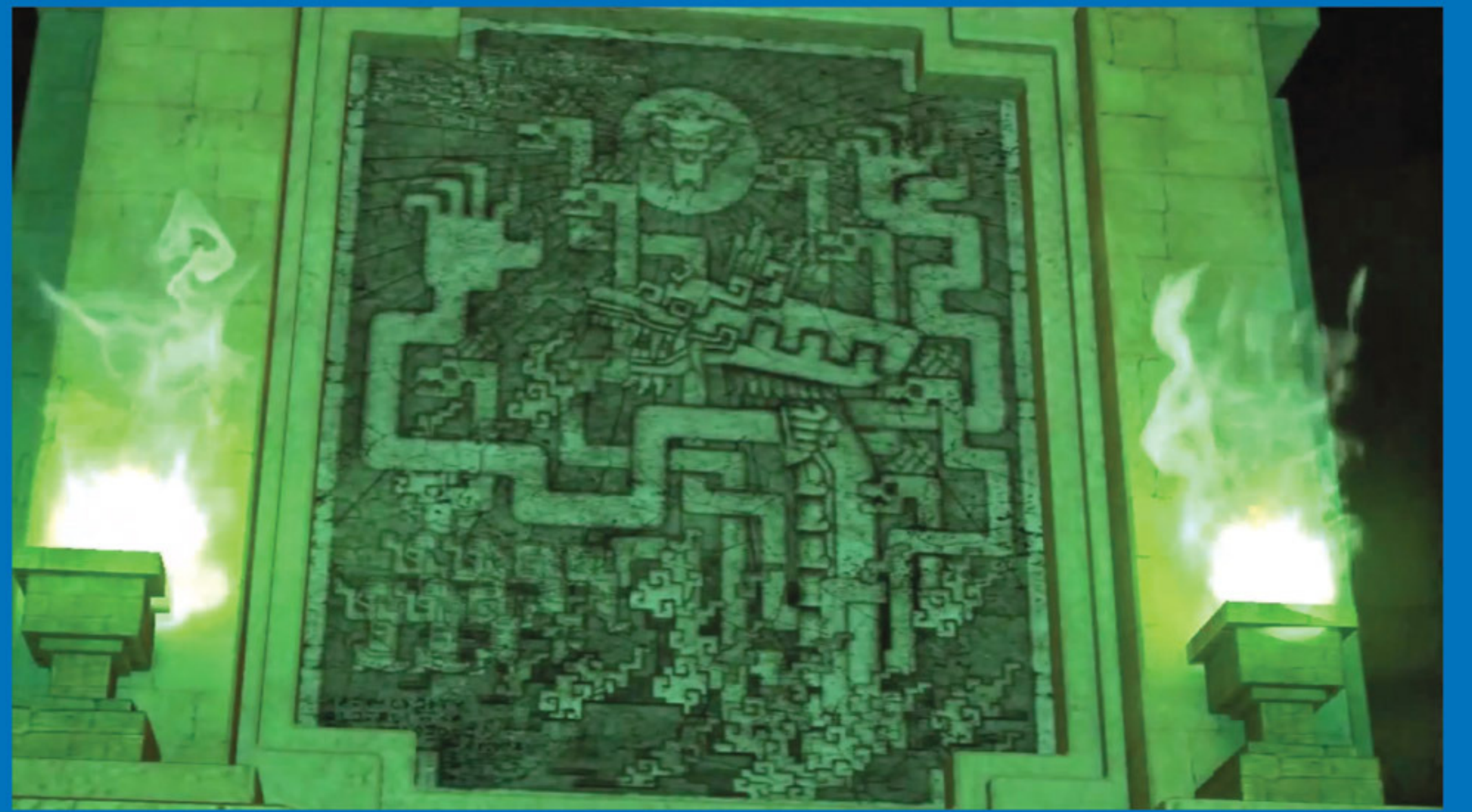
Professor Pickle may hold the key to the planet's survival!



Gaia Temples are ancient and sacred structures. Depicted here is a temple entrance as seen from the 2008 video game "Sonic Unleashed"!



Only the power of the Chaos Emeralds is strong enough to bring the pieces of the broken world back to their original state.



In order to restore the planet back to its normal state, Sonic must collect the Chaos Emeralds and bring them to the seven Gaia Temples located all around his world. That's some road trip!



The Sky Patrol plays the special role of transporting our heroes on their worldwide adventure while the planet is broken.

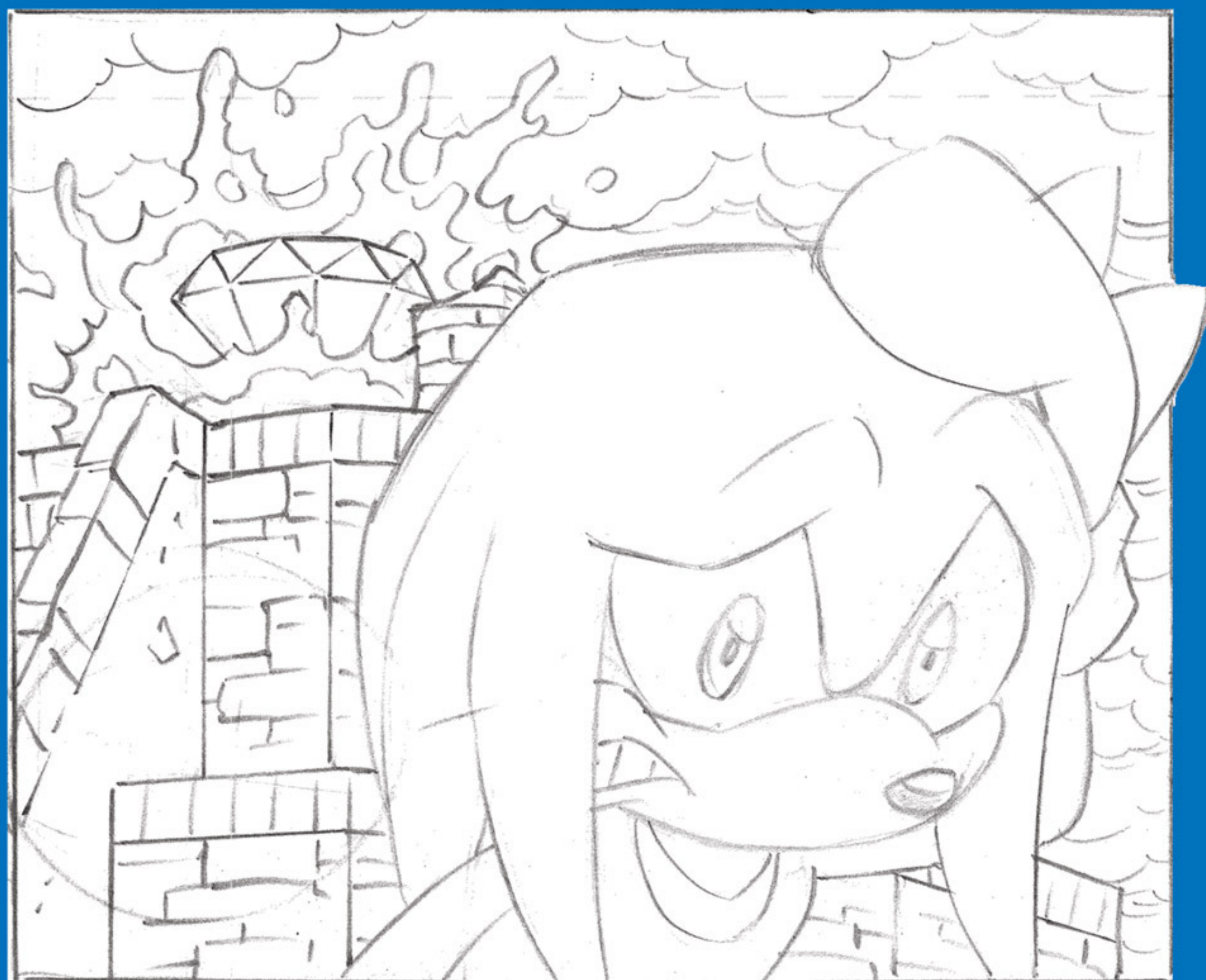
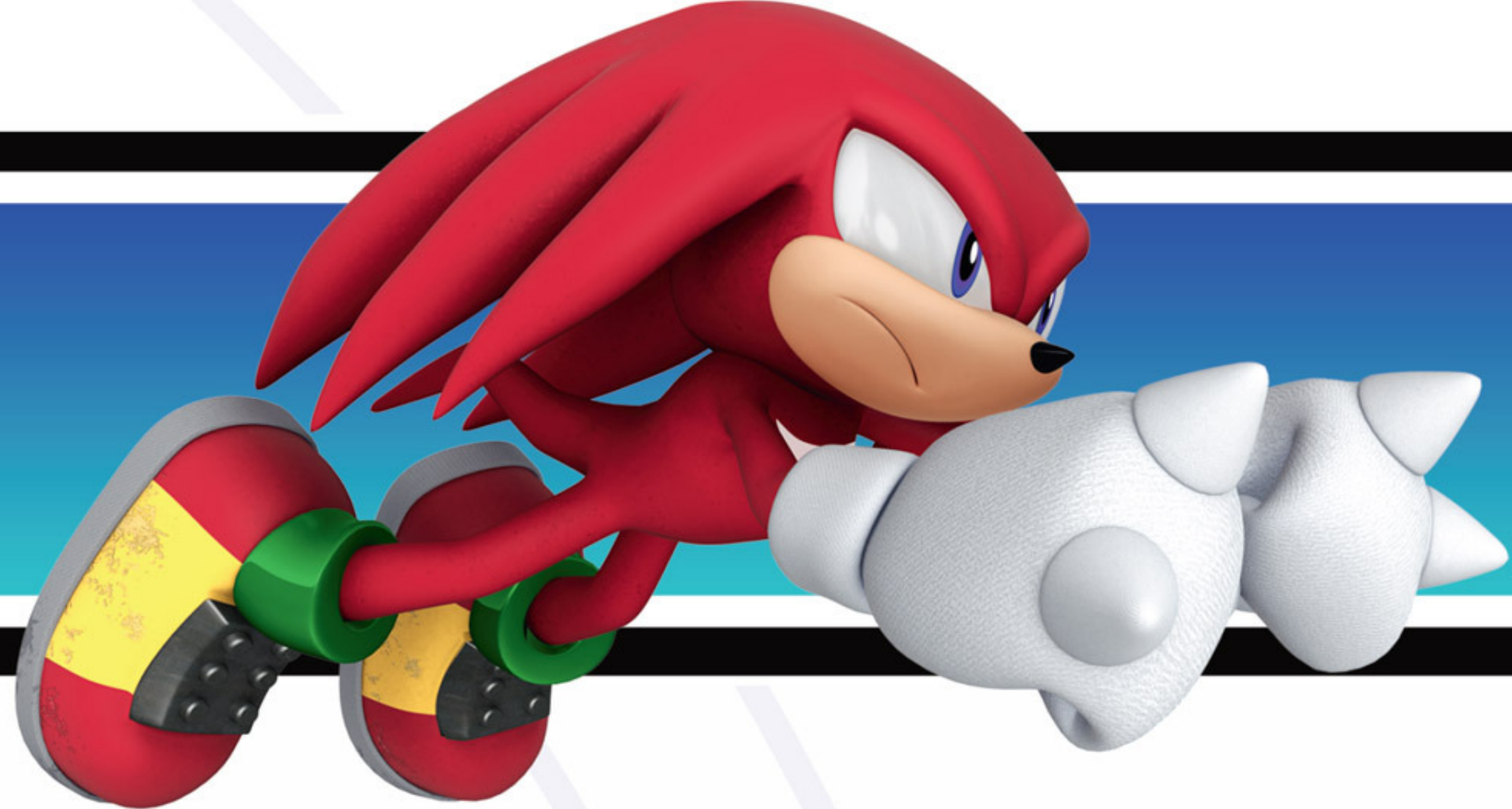
Sonic will be facing all new Egg Bosses and Badnik Horde Commanders in his most grueling adventure yet!

Thanks to the Sky Patrol, the Freedom Fighters are free to explore every nook and cranny of the fractured planet. Teams will be scrambled, with Sonic collaborating with each of his friends in all new adventures! Join the hunt with “Waves of Change” and “The Light in the Dark” starting in Sonic the Hedgehog #260! ■

THE GREAT CHAOS CAPER

Knuckles and the Chaotix are going on an epic adventure to help find the Chaos Emeralds and restore their broken home!





The Shattered World Crisis continues!
Even Angel Island is affected by the abnormal state of the planet! It's up to Knuckles to keep the Island and the world safe!

Knuckles and the Chaotix make their triumphant return to Sonic Universe! The Shattered World Crisis affects everyone, even reclusive echidnas on their flying islands! Our heroes will be facing Hooligans and monsters alike as they strive to save the world!

Knuckles begins the adventure on his own quest. A mysterious force has tasked him with finding a wayward spirit. This spirit is supposed to be key to fixing the planet. Can the world's greatest treasure hunter and last Guardian of Angel Island find the lost spirit?

Along the way, Knuckles will meet up with the Chaotix Detective Agency, led by Vector. Vector talks big, and he can usually back it up with his brawn and surprisingly sharp analytical skills. Princess Sally has hired the Chaotix to help find the Chaos Emeralds – and Vector needs the rent money!

Joining him is Espio, a self-styled ninja. He is the calm in the storm that is Vector's temper and Charmy's childishness, but he can take himself a bit too seriously. Tracking down the bad guys and solving mysteries is just the kind of on-going training a ninja like him needs!

Rounding out the team is Charmy, the hyperactive bee! What is it about him that's so "charming"? Your guess is as good as ours, and it may be the one case the Chaotix never solve. While he can be a pain, Charmy's never-tiring devotion to the team keeps them going. And he can use his small size and flying prowess to investigate places his bigger companions can't reach.

See the Chaotix in action in "THE GREAT CHAOS CAPER" coming to Sonic Universe starting in issue #63! On sale 4.23.14 ■



SONIC COMIC SUPER SPECIAL FEATURE!

ALL OUT WAR

PREVIOUSLY...

THROUGH THE EVIL SCHEMES OF DR. EGGMAN AND DR. WILY, BOTH SONIC THE HEDGEHOG'S WORLD AND MEGA MAN'S WORLD HAVE BEEN REWRITTEN WITH THE **GENESIS WAVE!** AFTER A HEATED BATTLE, THE BLUE BLUR AND THE BLUE BOMBER JOINED FORCES TO INVADE THE MAD DOCTORS' "**SKULL EGG ZONE,**" RESTORE BOTH UNIVERSES, AND RESCUE THE KIDNAPPED CREATOR OF MEGA MAN, **DR. LIGHT!**

NOW MEGA MAN IS JOINED BY SONIC AND ALL HIS **FRIENDS.** TOGETHER, THEY STAND **UNITED** IN A FINAL PUSH TO STOP THE DOCTORS, PUT AN END TO THIS **CRAZY ZONE,** AND HOPEFULLY RETURN THEIR OWN **TIME-WARPED** WORLDS TO NORMAL!

OUR HEROES ARE AT THE **DOORSTEP** OF THE MAD SCIENTISTS' **BATTLE STATION** WITH AN IMPRESSIVE TEAM OF ALLIES, HOWEVER, THE DOCTORS HAVE GATHERED **AN ARMY OF THEIR OWN...**



DID YOU KNOW...

Sonic and Mega Man: Worlds Collide was 2013's crossover event of the summer, spanning across 12 full issues from the Sonic the Hedgehog, Sonic Universe and Mega Man™ comic series! The entire story is currently being collected into three graphic novel volumes, with volumes 1 & 2 available now and volume 3 coming this spring!





SONIC
SUPER SPECIAL
BONUS PIN-UP!

"THIS IS WHAT WE LIVE FOR!"



WHEN WORLDS COLLIDE

Part Nine: ALL-OUT WAR!

Writer: IAN FLYNN • Pencils: BEN BATES
Inks: GARY MARTIN • Colors: MATT HERMS
Letters: JOHN WORKMAN
Cover by PATRICK "SPAZ" SPAZIANTE
and BEN HUNZEKER
"TEAM SONIC" and "TEAM MEGA MAN"
Chibi Variant Covers by RYAN JAMPOLE,
GARY MARTIN, and MATT HERMS

Assistant Editor: VINCENT LOVALLO
Editor/Executive Director of Editorial:
PAUL KAMINSKI
Editor-in-Chief: VICTOR GORELICK
President: MIKE PELLERITO

Special Thanks to ANTHONY GACCIONE and
CINDY CHAU and to Character Business and
Licensing Department of Sega Corporation

Special Thanks to BRIAN OLIVEIRA at
Capcom Media and Consumer Products
and to 栄実



BARK!
BARK!

WHAT
IS IT, BOY?
WHAT'S...
WHAT IS
THAT?

ANALYZING...

100% ZOOM

DR. THOMAS
LIGHT
IDENTIFIED

DAD!!!

Scope out the FULL story of
SONIC/MEGA MAN: WORLDS
COLLIDE in graphic novel at a
comic shop near you!

Turn the page for the graphic novel checklist!

WORLDS COLLIDE

SONIC
THE HEDGEHOG



**MEGA
MAN**

12-PART EPIC



SPAZ
Hunzeker

VIDEO GAME ICONS

SONIC THE HEDGEHOG AND MEGA MAN
COLLIDE IN A 12-PART, ACTION-PACKED
CROSSOVER EVENT!





TWO X HEROES

TWO ERAS

**ONE CHANCE
TO SAVE THE FUTURE**

THE EPIC ADVENTURE BEGINS IN

**SPRING
2014**

**MEGA
MAN**

**DAWN
OF X**
4-PART EPIC

-ISSUE 37-

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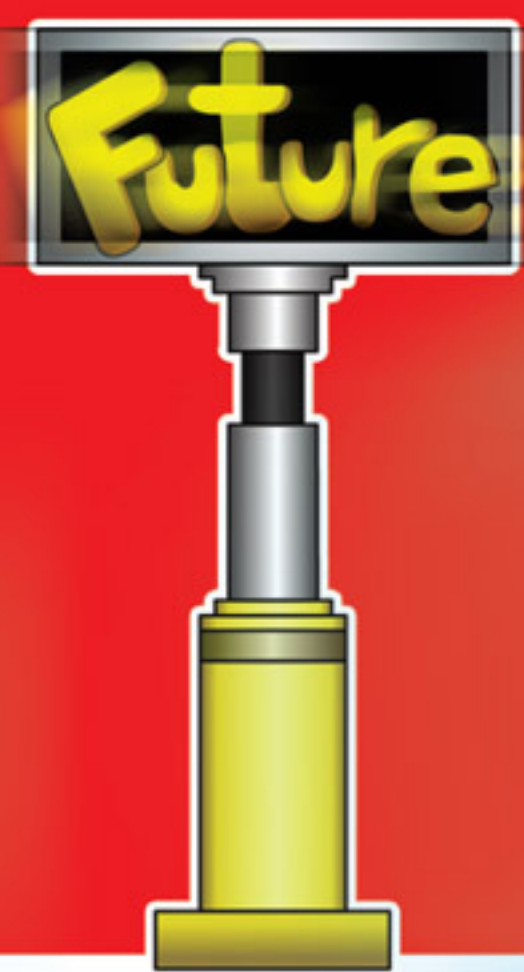
**Archie
COMICS**

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SONIC
SUPER SPECIAL
BONUS PIN-UP!

SONIC SUPER SPECIAL PRESENTS FAST FORWARD



**CHECK OUT THE LATEST IN THE ONGOING SERIES
SONIC THE HEDGEHOG AND SONIC UNIVERSE!**



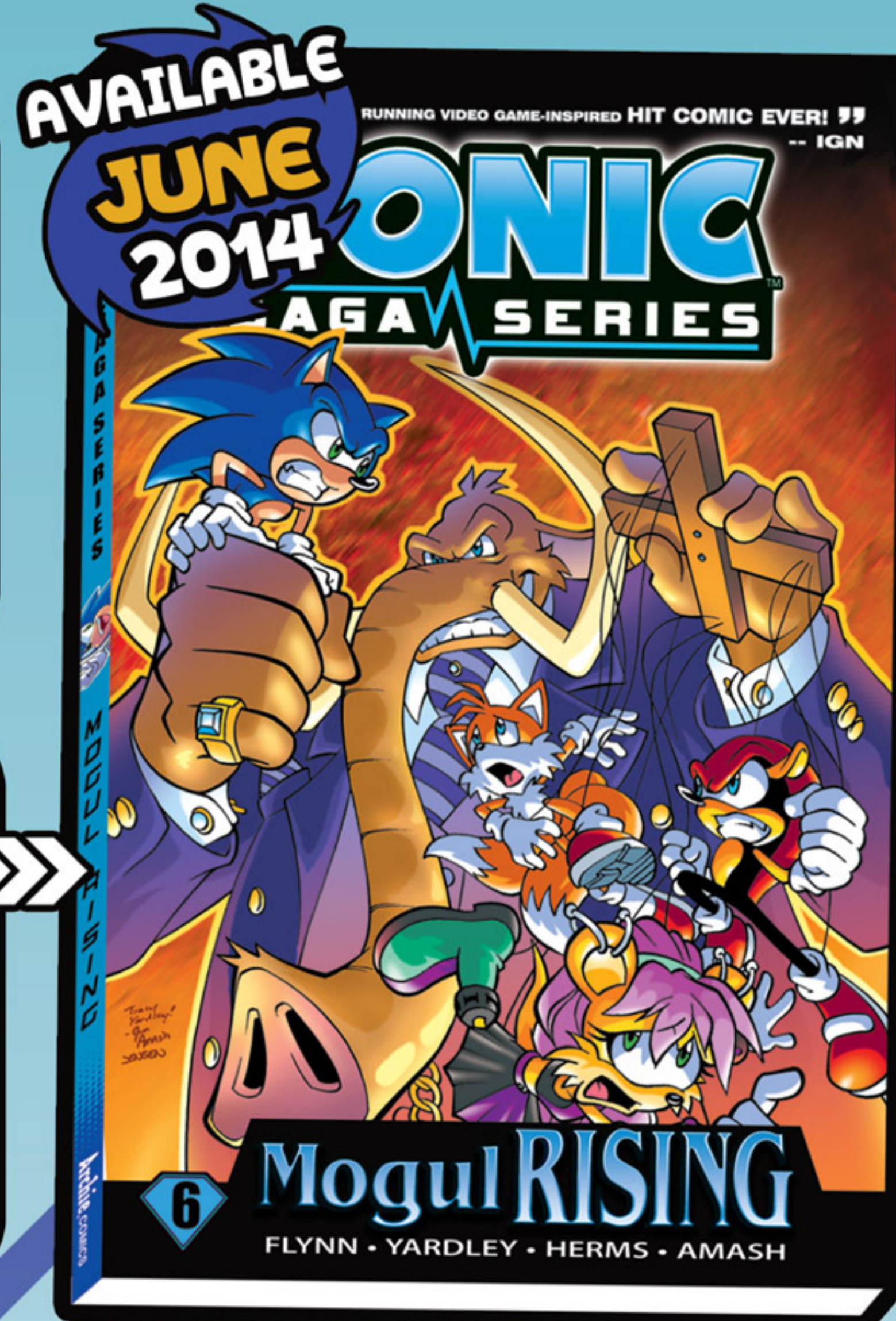
**SONIC THE HEDGEHOG
262**

SONIC THE HEDGEHOG 262

Sonic faces a city invasion by the ominous Dark Gaia Monsters! To make it even worse, the invasion is underwater—and Sonic can't swim! As the struggle turns desperate, will it be Amy's mission to find the key to saving them all, or will Sonic be left to drown?

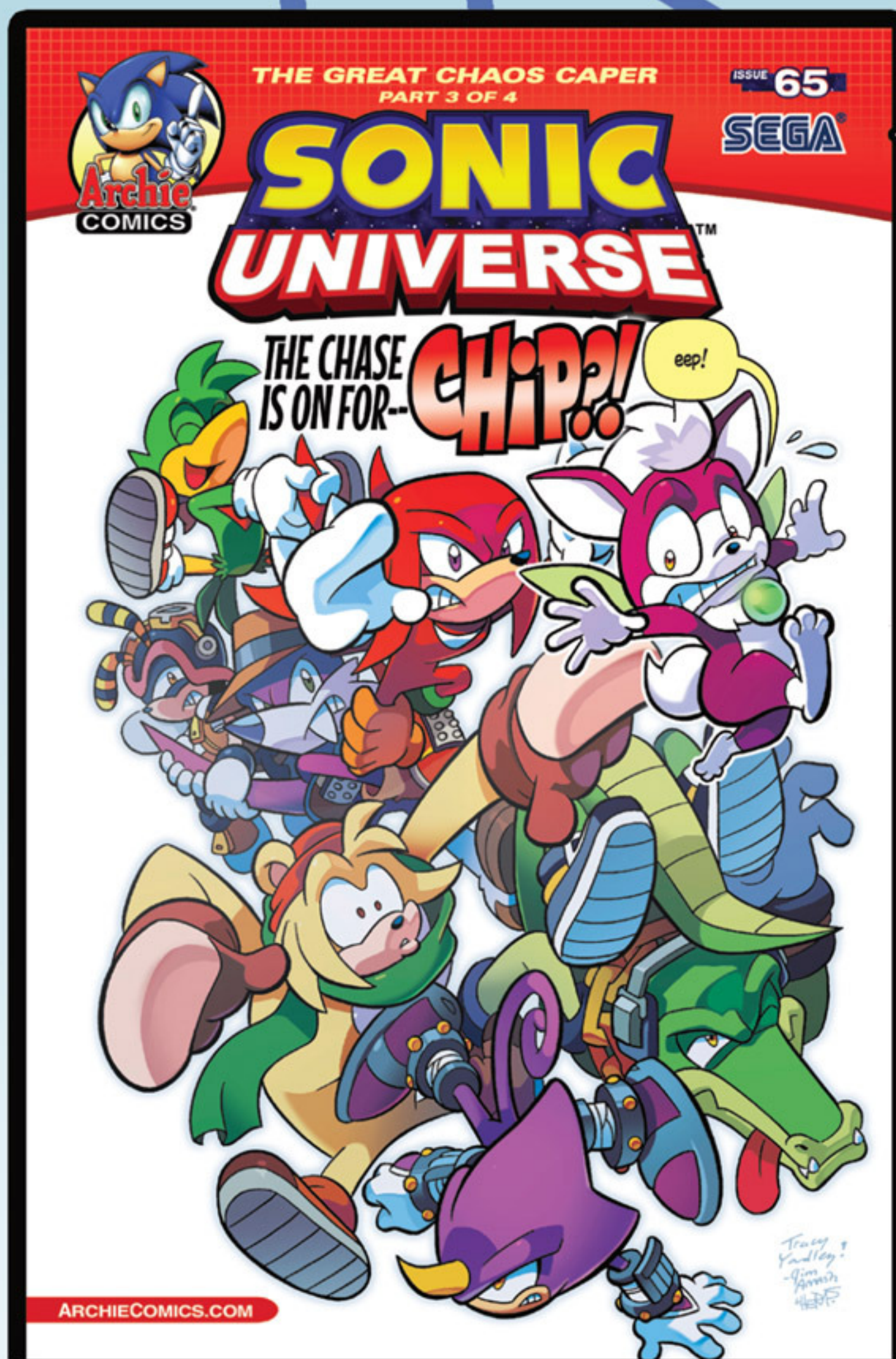
SONIC SAGA SERIES VOL. 6

The ancient and diabolical Mammoth Mogul has lost his Chaos Emerald and has been imprisoned, but backing him into a corner only makes him more dangerous! Mogul uses his remaining powers to summon an all-new Fearsome Foursome – forcing Sonic to be one of them!



**SONIC SAGA SERIES
VOLUME 6**

ON SALE EVERYWHERE 7.9.14



**SONIC UNIVERSE
65**

SONIC UNIVERSE 65

Bust out your detective hats and hop on the case in "The Great Chaos Caper" Part Three: Knuckles and the Chaotix are in the heart of the Aquatic Mines—where their only two options are to get crushed by a cave-in, or to drown! How on earth (and below earth!) can they make it out alive?!

SONIC UNIVERSE VOL. 7

The mean, green Scourge is at it again, this time from his own jail cell! With the aid of his old flame, Fiona Fox, and the Destructix, Scourge is gonna cause a real prison riot! But can Scourge sway the old team back to his side, or is he just a player in the master plan?



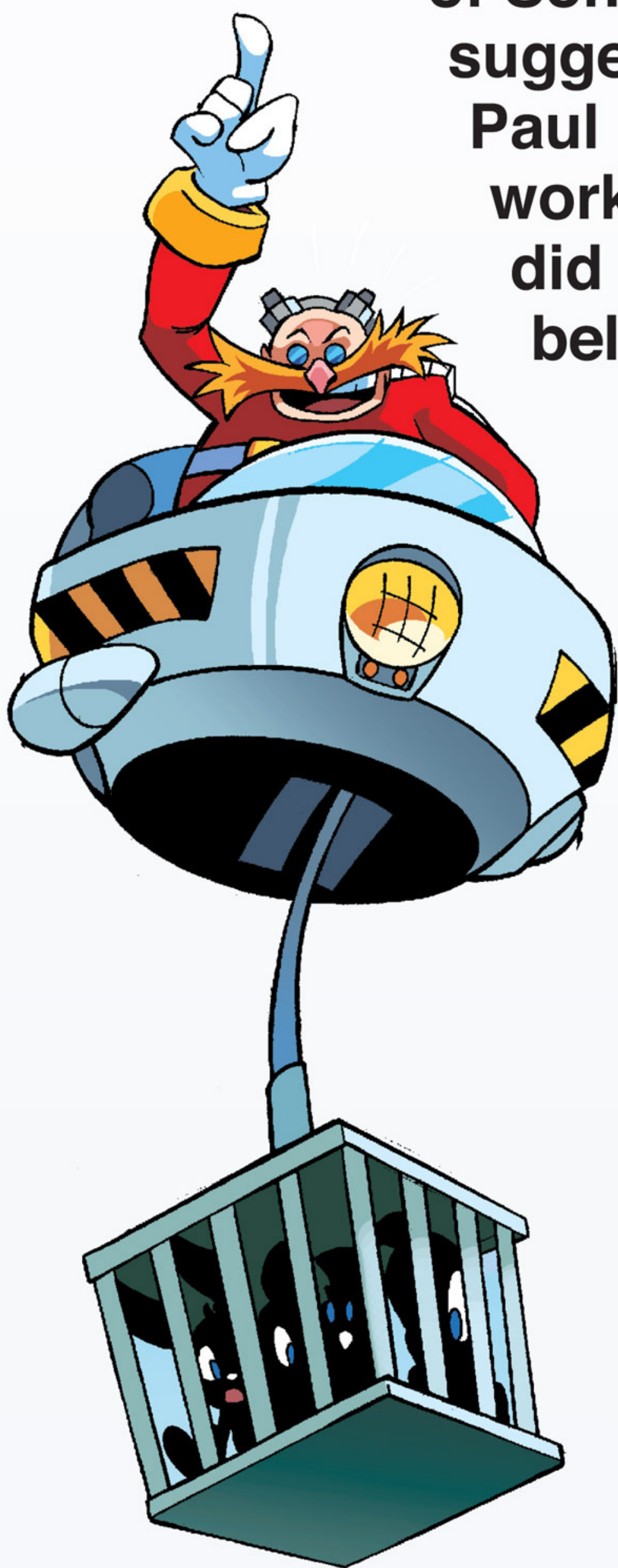
**SONIC UNIVERSE VOL. 8
SCOURGE LOCKDOWN**

ON SALE EVERYWHERE 6.25.14

CHECK OUT THE SONIC SECTION @ WWW.ARCHIECOMICS.COM FOR MORE SONIC COMICS!

SSSM: Jennifer, you're one of the newest members of the Archie Sonic Comic team! How did you start working with Archie?

JH: Hello, thanks for having me! I started here after showing my Sonic art to some of the Archie artists at New York Comic Con a few years back. I wanted to show them my art since I had been reading the Sonic book for years and wanted their feedback on my interpretation of Sonic and Co. They all suggested I get in contact with Paul Kaminski to ask about working on the Sonic book. I did and now here I am! I still can't believe it, though!



SSSM: The Sonic model may look simple, but can be quite the challenge to get just right. What is your process when drawing a character from the Sonic universe?

JH: Wow, I never considered my process for drawing Sonic characters. I just draw them. I've been drawing Sonic fan art since I was 8 years old so drawing Sonic and the crew is like second nature! I wish I had a better answer!



JENNIFER HERNANDEZ

NEW PENCILLER ON SONIC THE HEDGEHOG!



MOBILE MASTER

JENNIFER PENCILLED BOTH COMIC BOOK ADAPTATIONS OF SEGA'S HIT MOBILE GAMES, SONIC JUMP (APPEARING IN SONIC SUPER DIGEST 5) AND SONIC DASH (APPEARING IN SONIC SUPER SPECIAL MAGAZINE 10)!

SSSM: How do comics appeal to you? What aspects of the industry made you want to go professional?



JH: I always enjoyed reading and drawing, and comics are the best of both worlds! Like written books, there are a variety of stories for a variety of audiences presented through comic books. I didn't decide to pursue drawing for them professionally until I was given the opportunity to work on Sonic.

SSSM: Do you have any favorite moments or challenges from your past Sonic works? What advice would you give to an aspiring penciller?



JH: I really enjoyed drawing the Sonic Dash story! I know it was short, but I had fun drawing all of Sonic's expressions in that. My advice to an aspiring penciller would be to draw everything! Draw from life and from your daydreams. And work on creating believable backgrounds. I have a hard time with that. ■

TEAM PLAYER!

JENNIFER HAS JOINED OUR TEAM FOR NEW SONIC COMIC STORIES! BE ON THE LOOKOUT FOR ISSUES PENCILLED BY JEN IN THE VERY NEAR FUTURE!

